

TABLE OF CONTENTS

ABSTRACT	i
ACKNOWLEDGEMENTS.....	ii
TABLE OF CONTENTS.....	iii
LIST OF FIGURES.....	vi
LIST OF TABLES.....	vii
CHAPTER 1: INTRODUCTION	1
1.1 INTRODUCTION TO ASYNCHRONOUS TRANSFER MODE (ATM).....	1
1.2 QUALITY OF SERVICE (QoS) IN ATM	2
1.3 ATM NETWORK SIMULATION	5
1.4 NETWORK SIMULATION TOOLS	6
<i>1.4.1 NIST ATM/HFC Network Simulator.....</i>	6
<i>1.4.2 Netsim.....</i>	8
<i>1.4.3 REAL.....</i>	10
<i>1.4.4 OPNET.....</i>	11
<i>1.4.5 OMNET++</i>	12
<i>1.4.6 INSANE.....</i>	13
1.5 INTRODUCTION TO SIMULINK	14
1.6 OBJECTIVE OF THIS PROJECT	15
1.7 SCOPE OF THIS PROJECT	15
1.8 ORGANIZATION OF REPORT	16
CHAPTER 2: ATM NETWORK AND MODELING	17
2.1 ATM NETWORK TOPOLÓGY	17
2.2 ATM SWITCH	18
<i>2.2.1 Overview</i>	18
<i>2.2.2 Performance</i>	19
<i>2.2.3 Queuing Methods</i>	20
<i>2.2.4 Buffer Management</i>	21
2.3 ATM B-TE	22
2.4 ATM APPLICATION	22
2.5 PHYSICAL LINK	23
2.6 ATM INTERNETWORKING	24
<i>2.6.1 Overview</i>	24
<i>2.6.2 ATM Network Operation</i>	24

<i>2.6.3. ATM Signaling and Addressing</i>	25
<i>2.6.4 ATM Routing Protocol</i>	26
2.7 TRAFFIC MANAGEMENT AND CONGESTION CONTROL IN ATM NETWORK.....	28
<i>2.7.1 Overview</i>	28
<i>2.7.2 Traffic Management Framework</i>	29
<i>2.7.3 Traffic Control Functions</i>	31
<i>2.7.4 Congestion Control Approaches</i>	33
2.8 ATM NETWORK SIMULATION	34
2.9 ATM NETWORK MODELING	35
 CHAPTER 3: SIMULATION AND SIMULINK.....	37
3.1 SIMULATION.....	37
<i>3.1.1 Basic Concepts</i>	37
<i>3.1.2 Continuous versus Discrete</i>	38
<i>3.1.3 Stochastic versus Deterministic</i>	38
<i>3.1.4 Monte Carlo Simulation</i>	39
<i>3.1.5 Discrete Event Simulation</i>	39
<i>3.1.6 Event-Driven versus Time-Driven in Discrete Event Simulation</i>	40
<i>3.1.7 Computer Simulation</i>	40
3.2 PROBABILITY CONCEPTS.....	41
<i>3.2.1 Overview</i>	41
<i>3.2.2 Random Variables</i>	42
<i>3.2.3 Important Distributions</i>	42
3.3 QUEUEING THEORY	44
<i>3.3.1 Queueing System</i>	44
<i>3.3.2 Queueing Theory</i>	45
<i>3.3.3 Queueing Models</i>	45
<i>3.3.4 Queueing Discipline</i>	48
3.4 COMPUTER SIMULATION USING SIMULINK	49
<i>3.4.1 What is Simulink?</i>	49
<i>3.4.2 Why use Simulink?</i>	50
<i>3.4.3 S-function (System function)</i>	50
<i>3.4.3.1 What is an S-function?</i>	50
<i>3.4.3.2 Why use S-function?</i>	51
<i>3.4.3.3 When to use an S-function?</i>	51
<i>3.4.3.4 How S-function works?</i>	52
<i>3.4.3.5 S-function Concepts</i>	55
 CHAPTER 4: DYNAMIC MODELING AND SIMULATION.....	58
4.1 TOPOLOGICAL MODELS FOR CELL FLOW.....	58
<i>4.1.1 Single Hop Topology</i>	58
<i>4.1.2 Multi Hop Topology</i>	59
<i>4.1.3 Ring Topology</i>	60
<i>4.1.4 Mesh Topology</i>	61

4.2 CHARACTERISTICS OF MODELED ATM NETWORK.....	62
4.3 IMPLEMENTATION ISSUES	63
4.3.1 Overview of C MEX S-Function Routines.....	63
4.3.2 Data View of S-Functions	65
4.3.3 S-Function Parameters.....	65
4.3.4 Defining S-Function Block Characteristics	66
4.3.5 Setting Sample Time	66
4.3.6 Configuring Input and Output Port Properties	66
4.3.7 Configuring Work Vectors	66
4.3.8 Memory Allocation.....	67
4.3.9 SimStruct Macros in use.....	67
4.3.10 Buffer/Queue.....	68
4.3.11 Link/Bandwidth	68
4.4 ATM COMPONENT BLOCKS	69
4.5 ALGORITHMS	72
 CHAPTER 5: DISCUSSIONS AND CONCLUSIONS.....	76
5.1 EXAMPLES OF ATM SIMULATION AND DISCUSSIONS	76
5.1.1 Single Hop Topology.....	76
5.1.2 Multi Hop Topology.....	77
5.1.3 Ring Topology	78
5.1.4 Mesh Topology	79
5.1.5 Star Topology	80
5.1.6 Assumptions	80
5.2 ADVANTAGES OF USING SIMULINK.....	82
5.3 LIMITATIONS OF USING SIMULINK	83
5.4 AREAS OF ENHANCEMENTS.....	84
5.5 OVERALL CONCLUSIONS.....	85
 BIBLIOGRAPHY.....	86
 ACRONYMS.....	89
 APPENDIX A: DIAGRAMS OF ATM MODELING	
 APPENDIX B: SOURCE CODES OF S-FUNCTION	

LIST OF FIGURES

Figure 3.1 Queueing System.....	44
Figure 3.2 Queueing system structure and parameters for single-server queue.....	46
Figure 3.3 Queueing system structure for multiserver queue.....	47
Figure 3.4 How Simulink Performs Simulation.....	53
Figure 4.1 Port 1 to Port 1, Port 2 to Port 2.....	58
Figure 4.2 Port 1 to Port 2, Port 2 to Port 1.....	58
Figure 4.3 Two switches with one connection.....	59
Figure 4.4 Two switches with connection to each other.....	59
Figure 4.5 Three switches connected to each other.....	60
Figure 4.6 Four switches connected to each other.....	61
Figure 4.7 General Format of a C MEX S-function.....	63
Figure 4.8 The Calling Sequence of S-functions.....	64
Figure 4.9 The Relationships Among S-Functions and S-Function Data.....	65

LIST OF TABLES

Table 2.1 Traffic and Congestion Control Functions.....	30
Table 3.1 Simulation Stages.....	55
Table 4.1 SimStruct Macros and Descriptions.....	67