

REFERENCES

- Adamchik, V. & Gunawardena A. (2003). A Learning Objects Approach to Teaching Programming. In: *International Conference on Information Technology: Coding and Computing, 28-30 April 2003*. Las Vegas, Nevada: IEEE Computer Society, ITCC, 96-100.
- AICC FAQ. http://www.aicc.org/pages/aicc_faq.htm. Last updated: Aug 11, 2005. AICC
- Tucker A.B & Noonan R.E (2002). *Programming Languages: Principles And Paradigms*. North America: McGraw-Hill.
- APTL. (2005). *Glossary of Terms – L* [online]. Advanced Perception Technologies Ltd. Available from:
<http://www.advancedperception.com/Glossary%20of%20Terms/Glossary%20of%20Terms%20-%20L.htm>.
- Arapi, P., Moumoutzis, N. & Christodoulakis, S. (2003). Supporting interoperability in an existing e-learning platform using SCORM. In: *The 3rd IEEE International Conference, 9-11 July 2003*. Advanced Learning Technologies, 388 – 389.
- Balena, F. (1999). *Programming Microsoft Visual Basic 6.0*. USA: Microsoft Press.
- Bohl, O., Scheuhase, J., Sengler, R., Winand, U. (2002). The sharable content object reference model (SCORM) - a critical review. In: *International Conference, 3-6 December 2002*. Computers in Education, 2, 950 – 951.
- Boon, L. (2002). Packaging educational content using IMS specifications. *VINE*, 32 (2), 40-46.
- Burnett, K., Ng, K. B., & Park, S. (1999). A comparison of the two traditions of metadata development. *Journal of the American Society for Information Science*, 50 (13), 1209–1217.
- Buch, K. & Bartley, S. (2002). Learning style and training delivery mode preference. *Journal of Workplace Learning*, 14 (1), 5-10.
- Burrows W.E. (2000). *Programming Business Applications With Microsoft Visual Basic 6.0 3rd Edition*. USA: McGraw-Hill.
- Chang, S. (2004). The roles of mentors in electronic learning environments. *ACE Journal*, 12 (3), 331-342.
- Cheng, J., Xu, K. (2000). XML and DB2. In: *Data Engineering, 2000. Proceedings. 16th International Conference on 29 Feb.-3 March 2000*. IEEE Explore, 569 – 573.

- Courses by Wire Inc. (2005). *Our Approach to Technical Standards in e-Learning* [online]. Courses by Wire Inc. Available from: <http://www.coursesbywire.com/approach-standards.html>.
- Cuesta. (2003). *Memory and Learning Styles--Study Skills Guide--Academic Support* [online]. Cuesta College. Available from: <http://academic.cuesta.edu/acasupp/AS/207.HTM>.
- Daniel, B.K., Mohan, P. (2004). A model for evaluating learning objects. *In: IEEE International Conference, 30 August-1 September 2004*. Advanced Learning Technologies, 56 – 60.
- DVC. (2000). *The four learning styles in DVC survey* [online]. Diablo Valley College. Available from: <http://www.metamath.com/lswb/fourls.htm>
- Downes, S. (2002). *Design and reusability of learning objects in an academic context: A new economy of education?* [online]. Available from: <http://www.downes.ca/files/milan.doc>
- Fastrak. (2000). *Object Of Interest* [online]. Fastrak Computing Ltd. Available from: <http://www.fastrak-consulting.co.uk/tactix/features/objects/objects.htm>.
- Frosch-Wilke, D. (2004). An extended and adaptable information model for learning Objects. *In: IEEE International Conference, 30 August-1 September 2004*. Advanced Learning Technologies, 166 – 170.
- Gary B.S., Thomas J. C. & Harry J. R (2001). *System Analysis And Design 4th Edition*. USA: Course Technology.
- Govindasamy, T. (2001). Successful implementation of e-Learning: Pedagogical considerations. *The Internet and Higher Education*, 4(3-4), 287-299.
- Harvi, S. & Reed, C. (2002). Demystifying e-learning standards. *Industrial and Commercial Training*, 34 (2), 62-65.
- IEEE. (2003). *IEEE LSTC WG12* [online]. IEEE Learning Technology Standards Committee. Available from: <http://ltsc.ieee.org/wg12/>.
- Jaw, HL., Bing, SH., MC. (2005). The Design of Learning Object Authoring Tool Based on SCORM. *In: Fifth IEEE International Conference, 05-08 July 2005*. Advanced Learning Technologies, ICALT, 778 – 782.
- Jos J. B & Evelien T. S. (1999). Study strategies in a computer assisted study environment. *Learning and Instruction*, 9 (3), 281-30.
- Laurel A C. (2004). Teacher Librarian. *ProQuest Education Journals*, 31(4), 55-57.
- LdPride. *Learning Styles take your free test* [online]. LdPride.net. Available from: <http://www.ldpride.net/learningstyles.MI.htm>.

- Maushak, N.J. & Ellis K.A. (2003). Attitudes of graduate students toward mixed-medium distance education. *Quarterly Review of Distance Education*, 4(2), 129-141.
- Martinez, M. *Designing Learning Objects to Personalize Learning*. Association for Instructional Technology.
- Michael JB, David S. (2002) *Dspace Internal Reference Specification* [online] MIT libraries. Available from: www.dspace.org/technology/architecture.pdf
- Microsoft Corporation. (2004). Welcome To MSDN Library [online]. Microsoft Corporation. Available from: http://msdn.microsoft.com/msdn-online/shared/components/ratings/ratings.aspx?ContentID=_991719&HideDiscuss=1.
- Microsoft Press. (1999). *Desktop Applications with Microsoft Visual Basic 6.0 MCSD Training Kit*. USA: Microsoft Press.
- Mohan, P. & Brooks, C. (2003). Learning objects on the semantic Web. In: *The 3rd IEEE International Conference, 9-11 July 2003*. Advanced Learning Technologies, 195 – 199.
- Moore, M.G. & Kearsley, G. (1996). *Distance education: A systems view*. Belmont, CA: Wadsworth Publishing.
- NLII. (2003). *NLII Research and Analysis Questions*, IN Learning Objects (NLII 2002 2003 Key Theme) [online]. National Learning Infrastructure Initiative. Available from: <http://www.educause.edu/nlii/keythemes/LearningObjects.asp>.
- Norman, S. (2003). Practical Applications Of Learning Object. *Commonwealth of Learning Seminar on Learning Object and Learning Object Repositories*.
- Polsani R. P. (2002a). E-learning and the status of knowledge in the information age. In: *International Conference, 3-6 December 2002*. Computers in Education, 2, 952 – 956.
- Polsani R. P. (2003). Use and Abuse of Reusable Learning Objects. *Journal of digital information*, 3 (4).
- Pokorny, J. (2000). XML functionally. In: *Database Engineering and Applications Symposium, 2000 International on 18-20 Sept. 2000*. IEEE Explore, 266 – 274.
- Pressman, R.S. (2001). *Software Engineering: A Practitioner's Approach* 5th ed. Singapore: McGraw-Hill.
- Robby, R. (2001a). *PROS AND CONS OF LEARNING OBJECTS* [online]. Eduworks Corporation. Available from: <http://www.eduworks.com/tutorial/>.
- Robby, R. (2001b). *SCORM Concepts* [online]. Eduworks Corporation. Available from: <http://www.eduworks.com/tutorial/>.

- Robert L. K, Clovis L. T & Bruce P. L. (1997). *Data Structures And Program Design In C 2nd Edition*. New Jersey: Prentice-Hall.
- Scott, L., Bruce, L., Brian, L., & Russell, P. (2004). *Learning Object Repository Software (Research Project Final Report – November 12, 2004)* [online]. WCET's EduTools. Available from: <http://orweblog.oclc.org/archives/000492.html>.
- Sheng, T.L. & Chu, H.L. (2005). On the distributed management of SCORM-compliant course contents. In: *19th International Conference, 28-30 March 2005. Advanced Information Networking and Applications*, 1, 221 – 226.
- Shih, T.K., Nigel H. Lin, et.al., (2005). The Hard SCORM LMS: Reading SCORM Courseware on Hardcopy Textbooks. In: *Fifth IEEE International Conference, 05-08 July 2005. Advanced Learning Technologies, ICALT*, 812 - 816
- Sidebars. (2003) *Sidebars: Inside Out* [online]. Sidebars. Available from: <http://online.bcit.ca/sidebars/02november/inside-out-1.htm>.
- Silberchatz, A. (2002). *Database System Concepts 4th Edition*. New York: McGraw Hill.
- Siti Hafizah A.H & Tan, H.C (2005). Learning Objects: Making Electronic Learning More Extensible. In: *The Twelfth International Conference on Learning, 11-14 July, 2005. Granada, Spain*.
- Slosser, S. (2001). ADL and the Sharable Content Object Reference Model. *MERLOT*.
- Downes S. *The Learning Marketplace: Meaning, Metadata and Content Syndication in the Learning Object Economy*
- THES. (2004). *Google puts new slant on scholarship* [online] The Time Higher Education Supplement. Available from: http://www.thes.co.uk/search/story.aspx?story_id=2017858
- Tim, K. (2003). *WBTIC Trends: Learning Objects* [online]. WBTIC Trends. Available from: http://www.wbtic.com/trends_objects.aspx.
- Toni, I & Brian, H. (2005). Towards a learning networked organisation: human capital, compatibility and usability in e-learning systems. *Applied Ergonomics*, 36 (2), 157-164.
- University Of Wisconsin-Milwaukee. (2002). *Learning Object: What?* [online]. University Of Wisconsin-Milwaukee. Available from: http://www.uwm.edu/Dept/CIE/AOP/LO_what.html.
- University Of Wisconsin-Milwaukee. (2003). *Learning Object: Collections* [online]. University Of Wisconsin-Milwaukee. Available from: http://www.uwm.edu/Dept/CIE/AOP/LO_collections.htm.

- Van Assche, F., Campbell, L.M., Rifon, L.A., Willem, M. (2003). Semantic interoperability: use of vocabularies with learning object metadata. *In: The 3rd IEEE International Conference, 9-11 July 2003*. Advanced Learning Technologies, 511 –514.
- Vermunt, J. D. H. M., & Van Rijswijk, F. A. W. M. (1988). Analysis and development of students' skill in self regulated learning. *Higher Education*, 17, 647–682.
- Wiley, D.A. (2002). *Connecting Learning Objects to Instructional Design Theory: A Definition, a Metaphor, and a Taxonomy. The Instructional Use of Learning Objects*. Agency for Instructional Technology. Bloomington.
- William A. D & Richard J. W. (2004). Vark preferred learning styles and online education. *Management Research News*, 27 (7), 1-13.
- Wu, CT. (2001). *An Introduction to Object-Oriented Programming with Java*, 2nd Edition. Singapore: McGraw-Hill.
- Yazici, HJ. (2005). A study of collaborative learning style and team learning performance. *Education + Training*, 47 (3), 216-229.